

# Exploration & SPACE Communications

LunaNet: NASA's Communications and Navigation Architectural Framework for the Moon Dave Israel, ESC Architect August 12, 2021

More than you ever imagined...

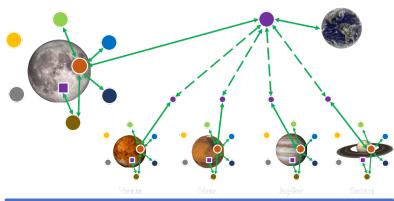




### Introduction to the Lunar Network, LunaNet

- LunaNet is envisioned as a framework of standards, protocols, and interfaces to support a scalable, interoperable communications and navigation network-of-networks with nodes provided by NASA, commercial, and international partners.
- LunaNet is open and scalable similar to the terrestrial internet
  - It can be introduced with early robotic missions and expanded as new spacecraft and missions come online.
- Its service-oriented architecture provides data transmission, sharing of position, navigation and timing (PNT), and situational awareness information.
- The LunaNet concept is applicable to any planetary body and offers even greater advantages as the distance from Earth increases. LunaNet will demonstrate many capabilities needed for Mars exploration and mirrors the architecture of the future MarsNet.





There is broad interest in developing and implementing lunar communications relay services among industry (US and foreign), international partners, and NASA Centers.

### **LunaNet Services**

#### **Networked Communication Services**

- Critical data transmitted in real time.
- Data aggregated and transmitted in store-and-forward mode from orbiting and surface relays.
- Data exchanged among lunar users with no need for transfer to and from Earth
- Data sent on demand by user or scheduled to better manage Earth stations loading & spectrum use

#### **PNT Services**

- Precise position, velocity and time for autonomous nav and collision avoidance
- Fusion of multiple data types including radiometrics, optimetrics, celestial nav, optical nav, terrain relative nav, & GNSS
- Broadcast service supplies time transfer and metric tracking to synchronize users



#### **Detection and Information Services**

- Alerts for events such as space weather, collision avoidance, & surface impact predictions sent to all LunaNet subscribers
- Mission sensors for space weather and other measurements distribute information services to other users via LunaNet information services

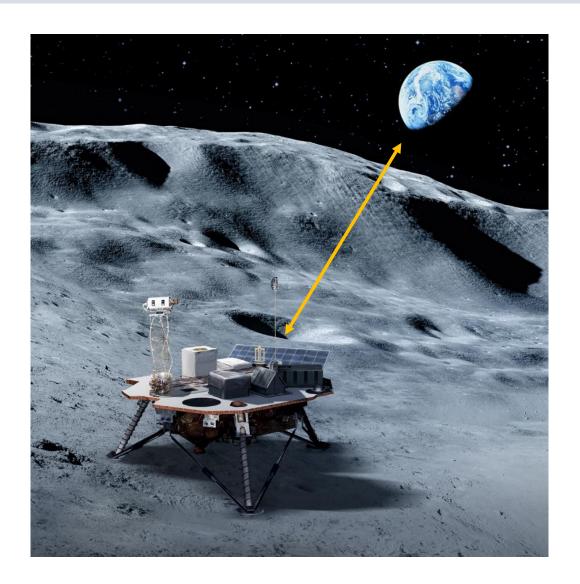
#### **Science Services**

- Use RF & optical assets (part of) as scientific instruments
- Supports Radio & Radar Sciences, Radio Astronomy / Very Long Baseline Interferometry (VLBI) & other space sciences

## Any Link Provides LunaNet Access – Lunar Surface Direct with Earth

A lunar surface mission connects to the LunaNet through links directly with Earth

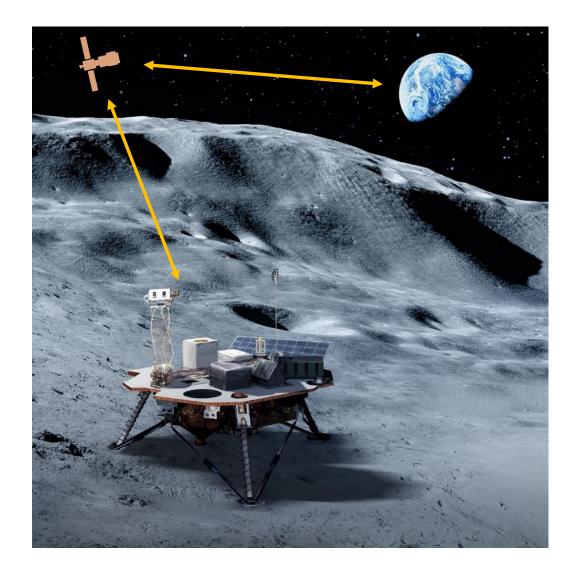
Data may still be routed to and from Earth destinations or back to lunar destinations



# Any Link Provides LunaNet Access – Gateway as Access Point

The Gateway provides relay between lunar surface and Earth or other lunar users, either real-time or store-and-forward.

Data is still formatted the same and routed to final destinations as in the DTE case.



# Any Link Provides LunaNet Access – Store and Forward Relay

Lunar surface user exchanges data with other LunaNet users through relay, even when other users are not connected to relay.

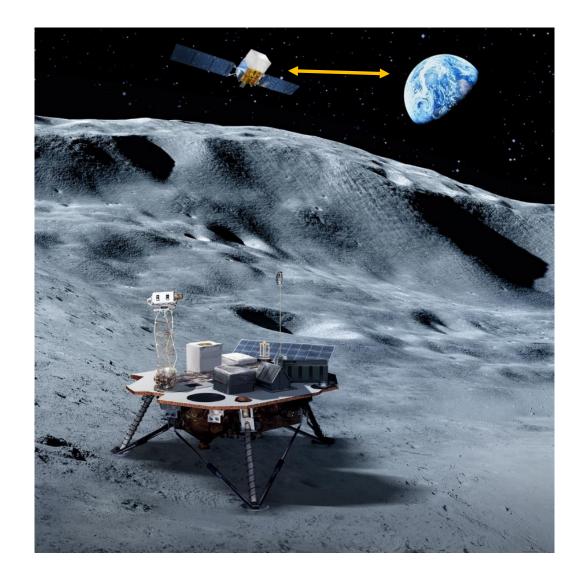
Lunar surface user may also receive position, navigation, and timing services and situational alerts when out of contact with Earth.



# Any Link Provides LunaNet Access – Store and Forward Relay

Relay forwards data to the network when Earth is in view

Relay receives data for other lunar users not in view of Earth



### Conclusion

- 1. LunaNet is a flexible and scalable architecture for the provision of Network, PNT, and Detection & Information Services at the Moon.
- 2. The infrastructure can be built up over time as mission requirements and operations concepts evolve.
- 3. Satellites can be providers or users of the LunaNet architecture.
- Infrastructure nodes can be provided by any combination of NASA, commercial, or other partner systems.
- The LunaNet architectural approach is applicable to any planetary body to establish the solar system internet, such as MarsNet.







### Questions?

TVPLODATION AND ODAGE COMMUNICATIONS DECISED BY VICION